

GRAND TRIO.

7

Violoncello.

J. N. Hummel, Op. 83.

Allegro.
M. M. ♩ = 138.)

14

p

cresc.

p

Aten.

4

pp

mf

f

f = p

f

p

p

p

dolce

f

1 2 E 3 4

5 6 2 *rallent.* F 10

pp

p

cresc.

p

rall.

G

pp sotto voce

p

1

H

1

f

1

f

1

f

1

I

1

p

3

1 2 3 4

K

dolce

2

L 1 2 3 4 5

1

M

pp

cresc.

N

f

p

sostenuto

pp

ritard.

f

1a

2a

0 *sf* *sf* *f* *f* *p* *f*

P *p* *f* *p* 9 1 4

Q *p* *mf* *pp*

R *pp* *pp*

S *pp* *cresc.* *sf*

14 *p* *sf* *p* *f* *p*

T *f* *p* *f* *p*

U 1. 2. 3. 1 *p* *pp* *f*

V *p*

W *p*

dolce *p*

X 1. 2. 3. 1 *f* *p* *rall. pp*

3 *p* *f* *pp* *pizz.* *arco* *pizz.* *arco* *tr* *p*

f *mf* *f* *f*

Aa *p* *1* *fp* *1*

Bb1 *f* *2* *3* *4* *5* *p* *pp* *ppp*

Andante. ($\text{♩} = 63.$) *1* *f* *1* *f* *p*

A *p* *tr* *p* *f*

B *p*

C *1* *p* *cresc.* *f* *1*

D *p* *sf* *sf* *p* *cresc.*

E *f* *p* *1*

10

p *dolce* *mf*

f *p* *G* *cresc.* *f* *poco rit.* *pp* *p dolce*

I *f* *p* *cresc.* *f* *p* *pp* *p dolce* *pp*

p dolce. *pp*

Rondo. $(\bullet = 88.)$ $\frac{2}{4}$ 9 1 2 3 4 4 A 1 2 3 4 *p*

pizz. *arco* *cresc.* *f* *B*

2 *p* 2 1 *pp* *C* 1

1 2 3 4 *D* *cresc.*

3 *E* 1 *pizz.* *arco* 1

f *pizz.* *arco* *p* *f*

F
cresc. *p* *f* *p* *f* *sf* *fp*
 G
cresc. *p* *f* *p* *mf* *p*
 H
mf *p* *p* *pizz.* *arco* 1 2 3 4 *cresc.*
 7 I *f* *p* *cresc.* *f*
 K *f* L 1 2 3 4 *p*
pizz.
 M *p* *arco*
pizz. *arco* N 1 2 *f* *p*
 3 4 *p e dolce*
 0 *p* *p* *p*
 1 2 3 *p e dolce* *pp* *cresc.* *f*
 P 3 *f* 3
 1 2 3 *pp* *f* Q 8

The musical score is written in E major (three sharps) and consists of 12 staves. The notation includes various musical symbols such as notes, rests, beams, and slurs. Dynamic markings are used throughout, including *f* (forte), *p* (piano), *cresc.* (crescendo), *sf* (sforzando), *ff* (fortissimo), *pp* (pianissimo), *mf* (mezzo-forte), *rit.* (ritardando), *arco* (arco), and *pizz.* (pizzicato). The score is divided into sections labeled with letters: R, S, T, U, V, W, X, Y, and Z. Section R starts with a *f* dynamic and a *cresc.* marking. Section S begins with a *p* dynamic and a *sf* marking. Section T starts with a *ff* dynamic and a *pizz.* marking. Section U begins with a *f* dynamic. Section V starts with a *p* dynamic and a *sf rit.* marking. Section W begins with a *f* dynamic. Section X starts with a *p* dynamic and a *f* marking. Section Y begins with a *mf* dynamic. Section Z starts with a *cresc.* marking and a *f* dynamic. The score concludes with a *ff* dynamic and a *Fine.* marking.